

Classical Music Recommender for Beginners

——Based on ChatGPT

Jiasheng Xu

1. Introduction: Literature Review

With the advent of the digital age, recommendation systems have become indispensable in multiple application areas, particularly in recommending music, movies, and other multimedia content. The design and implementation of these systems present unique complexities and challenges. The diversity of recommendation systems stems from their various types, such as content-based, collaborative filtering, knowledge-based, and hybrid recommendations [3].

Collaborative filtering, a commonly used method, predicts based on users' past preferences [1]. However, this approach encounters difficulties in handling classical music, especially when dealing with new users or new works, often referred to as the cold start problem. The characteristics of classical music, such as its lack of lyrics, emphasis on melody, rhythm, and emotion, make content-based recommendations more appealing [1]. For example, classical music pieces are often identified by abstract names, composers, or work numbers, rather than descriptive song titles. This increases the challenge of finding new music that audiences might like, especially for those less familiar with classical music. Notably, while the audience for classical music is relatively small, they often possess higher purchasing power and a deeper understanding of music [2]. This presents an excellent opportunity for recommendation systems to meet the specific needs of this niche market through personalized recommendations.

However, with the widespread adoption of recommendation systems in the industry, especially by internet giants, they face a series of challenges such as scalability issues, data sparsity, and the aforementioned cold start problem [4]. These challenges have prompted researchers to seek new methods and technologies to enhance the effectiveness of recommendation systems. Matrix factorization techniques, such as Singular Value Decomposition (SVD), have been proven to effectively address some of these problems in recommendation systems [5].

Recently, many scholars have shown broad interest in the potential application of large language models in multimedia recommendations. In literature [20], authors attempted to use ChatGPT for music recommendations in video editing, successfully demonstrating the capability of large language models in interpreting user needs, capturing video emotions, and matching appropriate music. Further, literature [23] delves into how large language models, by analyzing and understanding textual data, can achieve personalized user experiences in movie recommendations. This recommendation is not merely based on traditional user ratings and preferences but through an in-depth semantic analysis of the text descriptions or

comments provided by users, thus recommending more matched movie content. Literature [24], through empirical studies, compared and evaluated different recommendation algorithms. This study highlighted the feasibility and potential advantages of large language models in recommendation systems, especially in handling complex queries, solving cold start problems, and providing depth in recommendation interpretability. Additionally, literature [25] further proposed integrating more specific domain knowledge during the underlying pre-training phase of large language models, to better adapt the model to recommendation system application scenarios. This not only helps to improve the model's accuracy but also enhances the model's interpretability and relevance to recommended content.

Overall, combining large language models with traditional recommendation methods has become a cutting-edge direction in the research of recommendation systems, showing great potential in providing users with more accurate, more interpretable, and more personalized recommendations.

2. Proposed Research

This study is dedicated to exploring how effectively prompt engineering can be applied to improve classical music recommendation systems, especially in solving the "cold start" problem. The cold start issue often arises when a user first uses a recommendation system, where the lack of sufficient user historical data makes it difficult for the system to provide personalized recommendations. Classical music, with its unique attributes and relatively smaller audience, makes the cold start problem particularly prominent in this field. Prompt engineering offers a unique method, utilizing the powerful natural language processing capabilities of large language models, to guide the model in generating more accurate and personalized recommendations by designing specific prompts. By combining traditional recommendation strategies and the advantages of large language models, I aim to provide a more in-depth and satisfactory classical music experience for users.

3. Attempts at ChatGPT Role-Playing

<https://chat.openai.com/g/g-GyyOI2c7S-classical-music-recommender-for-beginners>

4. References

- [1] Cruz, A. F. T., and Coronel, A. D. 2020. Towards developing a content-based recommendation system for classical music. In Information Science and Applications: ICISA 2019, Kim, K. and Kim, H.Y. (Eds.). Springer, Singapore, 451-462. https://doi.org/10.1007/978-981-15-1465-4_45
- [2] Schedl, M. 2015. Towards personalizing classical music recommendations. In Proceedings of the 2015 IEEE International Conference on Data Mining Workshop (ICDMW), IEEE, Atlantic City, NJ, USA, 1366-1367. <https://doi.org/10.1109/ICDMW.2015.8>

- [3] Peng, Y. 2022. A survey on modern recommendation system based on big data. arXiv preprint arXiv:2206.02631. <https://doi.org/10.48550/arXiv.2206.02631>
- [4] Almohsen, K. A., and Al-Jobori, H. 2015. Recommender systems in light of big data. *International Journal of Electrical and Computer Engineering* 5, 6 (December 2015), 1553–1563. <http://iaesjournal.com/online/index.php/IJECE>
- [5] Sun, P. 2022. Music Individualization Recommendation System Based on Big Data Analysis. *Computational Intelligence and Neuroscience*, vol. 2022, Article ID 7646000, 11 pages. <https://doi.org/10.1155/2022/7646000>
- [6] Leung, C. K., Kajal, A., Won, Y., et al. 2019. Big data analytics for personalized recommendation systems. In *Proceedings of the 2019 IEEE Intl Conf on Dependable, Autonomic and Secure Computing, Intl Conf on Pervasive Intelligence and Computing, Intl Conf on Cloud and Big Data Computing, Intl Conf on Cyber Science and Technology Congress (DASC/PiCom/CBDCOM/CyberSciTech)*, Fukuoka, Japan, August 05-08, 2019. IEEE, 1060-1065. <https://doi.org/10.1109/DASC/PiCom/CBDCOM/CyberSciTech.2019.00190>
- [7] Fidel Cacheda, Víctor Carneiro, Diego Fernández, and Vreixo Formoso. 2011. Comparison of collaborative filtering algorithms: Limitations of current techniques and proposals for scalable, high-performance recommender systems. *ACM Transactions on the Web* 5, 1 (2011), 1–33. <https://doi.org/10.1145/1921591.1921593>
- [8] White, J., Fu, Q., Hays, S., Sandborn, M., Olea, C., Gilbert, H., ... & Schmidt, D. C. 2023. A prompt pattern catalog to enhance prompt engineering with chatgpt. arXiv preprint arXiv:2302.11382. <https://doi.org/10.48550/arXiv.2302.11382>
- [9] Gao, A. 2023. Prompt Engineering for Large Language Models. Available at SSRN: <https://doi.org/10.2139/ssrn.4504303>.
- [10] Logan IV, R. L., Balažević, I., Wallace, E., Petroni, F., Singh, S., and Riedel, S. 2021. Cutting down on prompts and parameters: Simple few-shot learning with language models. arXiv preprint arXiv:2106.13353. <https://doi.org/10.48550/arXiv.2106.13353>
- [11] Cao, J., Li, M., Wen, M., Cheung, S. C., et al. 2023. A study on prompt design, advantages and limitations of chatgpt for deep learning program repair. arXiv preprint arXiv:2304.08191. <https://doi.org/10.48550/arXiv.2304.08191>
- [12] Gao, M., Ruan, J., Sun, R., Yin, X., Yang, S., and Wan, X. 2023. Human-like summarization evaluation with chatgpt. In arXiv preprint arXiv:2304.02554. <https://doi.org/10.48550/arXiv.2304.02554>
- [13] Liu, J., Liu, C., Lv, R., Zhou, K., and Zhang, Y. 2023. Is chatgpt a good recommender? A preliminary study. In arXiv preprint arXiv:2304.10149. <https://doi.org/10.48550/arXiv.2304.10149>
- [14] Song, Y., Dixon, S., and Pearce, M. 2012. A survey of music recommendation systems and future perspectives. In *Proceedings of the 9th International Symposium on Computer Music Modeling and Retrieval*, Vol. 4, 395-410.
- [15] Schedl, M. 2019. "Deep learning in music recommendation systems." *Front. Appl. Math. Stat.* 5, (August 2019), 44. <https://doi.org/10.3389/fams.2019.00044>.
- [16] Schedl, M., Knees, P., McFee, B., Bogdanov, D., Kaminskas, M. 2015. Music Recommender Systems. In *Recommender Systems Handbook*, edited by Ricci, F., Rokach, L., Shapira, B., Springer, Boston, MA, https://doi.org/10.1007/978-1-4899-7637-6_13.
- [17] Afchar, D., Melchiorre, A., Schedl, M., Hennequin, R., Epure, E., and Moussallam, M. 2022.

Explainability in Music Recommender Systems. *AI Magazine* 43, 2 (June 2022), 190–208. <https://doi.org/10.1002/aaai.12056>.

[18] Roy, S., Biswas, M., and De, D. 2020. iMusic: a session-sensitive clustered classical music recommender system using contextual representation learning. *Multimedia Tools and Applications* 79, (2020), 24119-24155. <https://doi.org/10.1007/s11042-020-09126-8>

[19] Georges, P. and Seckin, A. 2022. Music information visualization and classical composers discovery: an application of network graphs, multidimensional scaling, and support vector machines. *Scientometrics* 127, 5 (2022), 2277–2311. <https://doi.org/10.1007/s11192-022-04331-8>

[20] D. McKee, J. Salamon, J. Sivic, et al. 2023. Language-Guided Music Recommendation for Video via Prompt Analogies. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR '23)*, 14784-14793.

[21] Keyu Chen and Shiliang Sun. 2023. CP-Rec: contextual prompting for conversational recommender systems. In *Proceedings of the AAAI Conference on Artificial Intelligence (AAAI '23)*, Vol. 37, No. 11, 12635-12643. <https://doi.org/10.1609/aaai.v37i11.26487>

[22] Di Palma, D., Biancofiore, G. M., Anelli, V. W., Narducci, F., Di Noia, T., and Di Sciascio, E. 2023. Evaluating ChatGPT as a Recommender System: A Rigorous Approach. *arXiv preprint arXiv:2309.03613*. <https://doi.org/10.48550/arXiv.2309.03613>

[23] Fan, W., Zhao, Z., Li, J., Liu, Y., Mei, X., Wang, Y., ... & Li, Q. 2023. Recommender systems in the era of large language models (llms). *arXiv preprint arXiv:2307.02046*. <https://doi.org/10.48550/arXiv.2307.02046>

[24] Sanner, S., Balog, K., Radlinski, F., Wedin, B., and Dixon, L. 2023. Large Language Models are Competitive Near Cold-start Recommenders for Language- and Item-based Preferences. In *Proceedings of the 17th ACM Conference on Recommender Systems (RecSys '23)*, September 2023, 890–896. <https://doi.org/10.1145/3604915.3608845>

[25] Chu, Z., Hao, H., Ouyang, X., Wang, S., Wang, Y., Shen, Y., ... & Li, S. 2023. "Leveraging Large Language Models for Pre-trained Recommender Systems." *arXiv preprint arXiv:2308.10837*. <https://doi.org/10.48550/arXiv.2308.10837>